

PARAFAIT OUTDOOR IP65 READER SEMNOX SOLUTIONS

SEMNOX Solutions recently launched what it describes as "the world's first and only wireless outdoor reader, Parafait EDGE." It is a remarkable reader that has never-before-seen capabilities which will give an outdoor park/ theme park the highest operating flexibility," said the company's Umesh Prabhu. "The combination of the ever-reliable and robust software and this new reader has helped Semnox to put forward a complete solution for an outdoor park of any kind, including water parks and theme parks."

Key features of Parafait EDGE:

- · Waterproof/dust proof with IP65 rating
- Offline operations feature EDGE operates even when your network goes down
- Colorful LEDs, LED transaction bar and buzzer to indicate transaction success
- RFID technology allows use of waterproof wristbands
- 3.5ins colour display that can display logos or themes of the park, helping to establish branding

SIDE SHOW - PAN AMUSEMENTS

TO meet the needs of every modern amusement centre, Pan has adapted its proven electronic shooting gallery formula into a number of different sizes and themes, each with "superb" play value, long life and a strong return on investment. On show at EAS 2014 will be a single-gun Sideshow, which also comes in a three-gun version. The single gallery packs nine targets into the space of a conventional amusement machine. "With vivid fairground graphics and features, it's action and fun for all the family," the company said.

For medium-sized venues, Pan's Professor Coggins fourgun gallery features 14 targets in an 8sq.m footprint. According to the company, its wide range of trademark galleries is a must for larger attractions - built to any size in a variety of different popular themes with superb characters, animated control and playback multi-action targets. A gallery built to a customer's own theme and specification is also an option. Paul Whittaker, Pan's managing director, said: "We have maintained world leadership in this type of attraction by outstanding animation and control using the very latest technology, yet never losing sight of the basic entertainment that makes these attractions so popular. Adapting to local conditions and markets is important yet we are still amazed at how our themes have such universal appeal."



UP AND AWAY AND SQUIRT A GATOR -

UNIS is presenting a wide selection of its games in partnership with distributor Avranches Automatic at EAS this year. Pirate Hook 4 is a video redemption game "for the whole family" and is already proving to be popular. The game utilises unique tension fishing reels, including rotating handles to wind in the line. Players are challenged to catch as many fish as possible within the time limit. The bigger the fish, the higher the score. The capsule version of Up and Away, meanwhile, is a colourful two-player machine that uses air guns to blow balls into targets moving the player's animal character into space on a rocket to win prize capsules. A capsule version of the company's Squirt A Gator will also be on show. This two-player redemption game charges players with the task of squirting the gators that pop up in order to win prizes.

COLOR MATCH

LAI will be showcasing its Color Match game in Amsterdam at the EAS show this month. Color Match is a video merchandising game of skill that challenges players to match colours on a rotating disc to win a prize. Major prizes are displayed and vended from large window compartments. Difficulty increases as players get closer to the major prize, while minor and win-every-time prize options include tickets, capsule balls or small prizes vended on prize arms. The game's set-up is designed to be easy and intuitive. Said LAI's Steve Bryant: "You can merchandise it very easily, it has a clear display so players can see

exactly what they are aiming to win and flexibility for the operators to offer major prizes, minor prizes and tickets. It will suit anybody's business."



ADRENALINE Amusements' newest game, Flappy Tickets, will be on show at EAS. Flappy Tickets is a skill-based redemption game where players try to navigate through obstacles to win as many tickets as possible. With very simplistic gameplay, Flappy Tickets is designed to be very easy to understand, but difficult to master. It can be played solo, or players can challenge their friends to see who has the most skill. Players can win a bonus of up to 1,000 tickets if they reach the targeted score. Flappy Tickets boasts a 65ins screen illuminated with LEDs along its sides.

